

Event #	Event Title	System	Gamemaster	Day	Period	# Slots	Difficulty	Maturity	Description
M101	High Sea shenanigans	Home Brew	Christopher Spinney	THU	8am	2	Introductory	Everyone	Come take control of a Small fleet of ships, sail the seas, sink your foes, gain all the glory and booty. Home brewed naval combat.
M102	Infinity the Game Demo	Infinity the Game	Vincent Milano	THU	8am	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M103	Infinity the Game Demo	Infinity the Game	Vincent Milano	THU	10am	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M104	Battletech Warmups	Battletech		THU	1pm	2	Beginner	Everyone	Bring any officially published tournament legal" 'Mech to do battle. The GM will have a selection of 'Mechs sheets for players to use if they need them. Pilot/gunner scores will be determined at the table
M105	Grik Allack on Chillchap;	The Storm, unpublished	Leo Walsh	THU	1pm	2	Beginner	Teen	From the pages of Taylor Anderson's "The Destroyermen" series. This battle in 15mm pits the infamous, Grik lizardly, raptarish forces whose only reason for living is to do the will of the "Queen Mother" swarm into battle to

									beat and eat its "prey". The "good guys" are the Mi-Ankaa (Cats). The first attack in uncounted years since the Cats made a mass exodus when their homeland was taken many tears ago. An Alternate SciFy world.
M106	Infinity the Game Demo	Infinity the Game	Vincent Milano	THU	3pm	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M107	Redneck Formula De	Formula De	Gregg Belevick	THU	3pm	1	Introductory	Everyone	Formula De is the classic tabletop game of Formula One racing. What makes our redneck? Well, that's a grey" area."
M108	Infinity the Game Demo	Infinity the Game	Vincent Milano	THU	5pm	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M109	BattleTech: Quick-Start	BattleTech	Michael Mahaney	THU	7pm	1	Introductory	Teen	Ever wanted to play BattleTech, but were intimidated by the excessive amount of rules? Ever wanted to complete a large scale BattleTech game in a reasonable time? Looking for an enjoyable 2 hour miniatures event? Then this game is for you. Come enjoy many elements of this classic 'Mech

									miniatures game, with quick-start / quick-play rules. All game materials provided. Players of all experience levels welcome. Rules taught.
M110	Frostgrave- The Calm Before the Storm!	Frostgrave	Michael Johns	THU	7pm	2	Beginner	Everyone	Take a wild journey through a ruined frozen city in search of treasure and missing persons.
M111	Battletech: Succession Wars	Succession Wars	Michael Ciaravella	THU	7pm	2	Beginner	Everyone	Play the game that provided the background to one of the greatest science fiction universes around! If you have ever wanted to command more than just a single Battlemech, take command of an entire Great House as you battle for domination! 5 Players needed for maximum enjoyment, but we may play with teams or on two boards if there is enough interest. Rules will be taught. All materials will be provided.
M112	The Battle of B'mbaado Bay	Modified Age of the Dreadnought	Leo Walsh	THU	7pm	2	Beginner	Teen	From the pages of Taylor Anderson's CRUSADE (book 2 in the Destroyermen series). A night time naval battle as the "Tree Alliance" takes it to the Grik! The Cats become a fighting force with the help of the USS Walker DD 163 and the Destroyermen. The Cats have their giant 1000 ft long "Homes" now with a

									few light cannon and a few thousand fighters to take on the evil, murderous Grik in their 'East Indiamen" sailing ships.
M201	Imperial Assault Return To Hoth	Imperial Assault	Christopher Spinney	FRI	8am	2	Introductory	Teen	Can you and your Squad survive the Assault on Hoth and foil the Empires Plans? Come learn to play imperial assault and see how far you can make it
M202	Living Battletech: Pirate Defense	Battletech	James Kirtley	FRI	8am	2	Introductory	Everyone	You've been hired by Duke Stephenson of Memphis, Federated Suns to stop a pesky band of pirates that have been raiding his backwater world. But clearly there's something the Duke isn't telling you... Living Battletech is a cooperative, ongoing Battletech campaign where completing missions gets you cBills and XP to upgrade your pilot and 'mech. New and experienced Living Battletech players are welcome!
M203	BattleTech: Quick-Start	BattleTech	Michael Mahaney	FRI	10am	1	Introductory	Teen	Ever wanted to play BattleTech, but were intimidated by the excessive amount of rules? Ever wanted to complete a large scale BattleTech game in a reasonable time? Looking for an enjoyable 2 hour miniatures event? Then this game is for you. Come enjoy many elements of this classic 'Mech miniatures game, with quick-start /

									quick-play rules. All game materials provided. Players of all experience levels welcome. Rules taught.
M204	Girls und Panzer	Girls und Panzer, Home Rules	Maureen Reddington-Wilde	FRI	10am	3	Introductory	Everyone	This is Senshado - competition between girls' high school tankery teams inspired by Girls und Panzer anime, using 15mm WW2 tanks.
M205	Classic Ogre	Ogre	ben williams	FRI	10am	2	Beginner	Everyone	Ogre is a Miniature game set in the not so distant future where mankind wages war against itself and the machines he created
M206	Infinity the Game Demo	Infinity the Game	Vincent Milano	FRI	10am	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M213	Autodualing in Aakron	Car Wars	Bob Yates	FRI	1pm	2	Beginner	Everyone	<p>The Aakron autodual arena is one of the most well-known locations for epic autodualing action. A large multi-level arena it has something for every style of driver. Come and show off your driving and shooting skills!</p> <p>The arena and cars were created by the late Jeff Lyczak, this event continues to</p>

									be run in his honor.
M207	D.C. Heroclix: Crimewave !	HeroClix	Michael Mahaney	FRI	1pm	1	Experienced	Teen	The Justice League's greatest Foes are on a looting spree! Can the Heroes of Gotham, Metropolis, and Central City stop them? 3-D map. 500 point teams. Some variant sculpts. All game materials provided.
M208	CAAT fight Near AN NASIRIYA	FUBAR	Samuel Norman	FRI	1pm	2	Beginner	Teen	The 1st Battalion of the 2nd Marine Regiment was tasked to secure the euphrates River and Saddam Canal bridges on An Nasiriya's east side. Seizure of these bridges would provide the 1st Marine RCT-1 with a direct drive to Baghdad. This Modern warfare Marine VS. Iraqi recreates this March 23rd 2003 battle.
M209	Thunder Road - Advanced Thunder Road	Thunder Road	David Miller	FRI	1pm	1	Beginner	Adult	Milton Bradley's answer to Car Wars. A post-apocalyptic, Mad Max style dice-fest! Played with modified Hot Wheels cars on a huge board with custom terrain. We will play both a beginner game and an advanced game.
M210	Living Battletech: Pirate Huntin'	Battletech	James Kirtley	FRI	1pm	2	Introductory	Everyone	The Duke's supply depot is protected, but now you've got to track the pirates back to their base. Clearly there's something strange about these pirates - can you figure out what before it's too

									late? Living Battletech is a cooperative, ongoing Battletech campaign where completing missions gets you cBills and XP to upgrade your pilot and 'mech. New and experienced Living Battletech players are welcome!
M211	Fighting Withdrawal Aaryal	The Storm, unpublished	Leo Walsh	FRI	1pm	2	Beginner	Teen	The Queen of Aaryal, her Captain, and Pete Alden, a US Naval officer put together a scratch unit of only a few hundred rag tag Cats to hold off a few thousand Griks so the civilians can be rescued by the Tree Alliance ships. It is guerilla warfare at its basic. Hidden movement and surprises will hopefully make up for the large Grik numbers.
M212	Last Stand at Shady Gulch	Home Grown	Michelle Graham	FRI	1pm	1	Introductory	Everyone	The posse has cornered the nasty robbers in Shady Gulch. They have agreed to a shoot out at the top of the hour. Can you help clean up the last of these outlaws? This is a Charity Event with the proceeds going to Extra Life to support Children's Miracle Network Hospitals.
M214	The Well of Dreams and Sorrows	Frostgrave	Jonathan J Reinhart	FRI	3pm	1	Beginner	Teen	There have been reports of an enchanted well that grants visions of the future and great power. Your wizard and his band are searching for it.

M215	Last Stand at Shady Gulch	Home Grown	Michelle Graham	FRI	3pm	1	Introductory	Everyone	The posse has cornered the nasty robbers in Shady Gulch. They have agreed to a shoot out at the top of the hour. Can you help clean up the last of these outlaws? This is a Charity Event with the proceeds going to Extra Life to support Children's Miracle Network Hospitals.
M216	Arctic Convoy	Axis & Allies War at Sea	Dan Eustace	FRI	7pm	2	Introductory	Teen	1942 - the Allies attempt to push a convoy of Lend Lease materiel through the frigid waters of the Barents Sea to the northern Russian ports of Archangel & Murmansk. The convoy and their escorts are opposed by both the Luftwaffe and the U-boats and surface raiders of the Kriegsmarine.
M217	Frostgrave- The Calm Before the Storm!	Frostgrave	Michael Johns	FRI	7pm	2	Beginner	Everyone	Take a wild journey through a ruined frozen city in search of treasure and missing persons.
M218	Old Faithful	BattleTech		FRI	7pm	2	Beginner	Everyone	Solaris VII's oldest arena hosts another large battle. Bring any tournament legal "Inner Sphere 'Mech to do battle
M219	Just Walk Away	Car Wars	Tony Sorrentino	FRI	7pm	2	Beginner	Everyone	Two days ago I saw a rig that would haul that tanker... You wanna get outta here? You talk to me. This is the classic assault the trailer truck scenario that



									many old school Car Wars players will remember. You are assuming the role of a road warrior gang trying to take down the heavily armed and armored trailer truck while travelling down the open highway. Cars provided."
M220	Infinity the Game Demo	Infinity the Game	Vincent Milano	FRI	7pm	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M221	Battle of Tarakaan Island	The Storm, unpublished	Leo Walsh	FRI	7pm	2	Beginner	Teen	From the pages of Taylor Anderson's "The Destroyermen" book series. This land battle in 15mm will pit the infamous, Japanese backed, Grik lizardly, raptarish forces attacking an the only piece of property on the planet owned by the Americans. The Destroyermen have only begun to set up their outpost when the Grik are sighted. 700 Griks against 250 Cats (Marines, regulars, sailors, and workers) and a handful of humans.
M221	TC Maximus - First Heat	TC Maximus	Gregg Belevick	FRI	7pm	2	Introductory	Everyone	The crack of the whips, the screams of the horses, the cries of men, and the crash of the chariots. Whoever said this was a race was surely putting us on.

									Come join the fun, all are welcome.
M301	Thunder Road - Advanced Thunder Road	Thunder Road	David Miller	SAT	8am	1	Beginner	Adult	Milton Bradley's answer to Car Wars. A post-apocalyptic, Mad Max style dice-fest! Played with modified Hot Wheels cars on a huge board with custom terrain. We will play both a beginner game and an advanced game.
M302	X-Wing Assault on the Trench	X-wing	Christopher Spinney	SAT	8am	2	Beginner	Everyone	The Death star slowly begins to loom over Yavin 4. The Rebels are making their final stand. Will you be able to hit the mark and destroy the Empires Ultimate Weapon? Or will you shoot down the Rebel Scum and bring Peace to the Universe? X-wing Scenerio: Ships will be provide. 1 on 1 Custom matches played In the "Trench"
M303	A Strike at the Head	Battletech	Darryl Hunt	SAT	8am	2	Introductory	Everyone	We go old school with a Liao vs Marik battle inspired by the Fourth Succession War Battlepack. A straight out battle with no crazy variant rules or hidden traps. Pretty much a last mech standing" type of scenario."
M304	BattleTech: Quick-Start	BattleTech	Michael Mahaney	SAT	10am	1	Introductory	Teen	Ever wanted to play BattleTech, but were intimidated by the excessive amount of rules? Ever wanted to complete a large scale BattleTech game in a reasonable time? Looking for an

									enjoyable 2 hour miniatures event? Then this game is for you. Come enjoy many elements of this classic 'Mech miniatures game, with quick-start / quick-play rules. All game materials provided. Players of all experience levels welcome. Rules taught.
M305	Girls und Panzer	Girls und Panzer, Home Rules	Maureen Reddington-Wilde	SAT	10am	3	Introductory	Everyone	This is Senshado - competition between girls' high school tankery teams inspired by Girls und Panzer anime, using 15mm WW2 tanks.
M306	Battleground Champions Tournament	Battleground Fantasy/Historical Warfare	Kevin Block-Schwenk	SAT	10am	0	Experienced	Everyone	Take your faction and battle opponents in four rounds, the last game finishing around 10pm (with breaks for food). The 4 players with the best records play two single-elimination rounds starting at 10am Sunday; others are welcome to play in the Sunday Swiss Event. Special prizes awarded! Details at <a href="http://ymgforum.com/index.php/topic,10494.0.html">http://ymgforum.com/index.php/topic,10494.0.html</a>
M308	Infinity the Game Demo	Infinity the Game	Vincent Milano	SAT	10am	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.

M310	Deerfield Raid 1704' “ What if they couldn't get the gate open??	En Garde!	Adam Carriere	SAT	1pm	2	Beginner	Teen	"The people of Deerfield had long been living in fearful anticipation of an attack by French and Indians in Canada. Their stockade was built hurriedly in 1690 when they believed they were the next target of the French and Mohawks who attacked Schenectady that winter. Those residents whose homes lay outside the palisade, were encouraged by the town to build refuges within the protected area and to come there at night, for protection against an at
M311	Return of the Hanghai Dragon	Home crafted	Mike Paine	SAT	1pm	2	Introduct ory	Everyone	Don't miss thrill after thrill of blazing action as you and your companions try to amass a fortune in silver and artifacts before the Hanghai Dragon reanimates. Excitement and adventure await you! Kids are welcome and adults that can play like kids are welcome too. Beginners encouraged.
M312	BattleCry 150th Anniversar y Edition	Comm and and Colors	David Miller	SAT	1pm	1	Beginner	Adult	Richard Borg's updated American Civil War game based on his Command and Colors rule set. Played with fully painted 25mm figures on a huge board with custom terrain.
M313	Armor Duel in the Desert	A Fistful or	Neil Churchill	SAT	1pm	2	Introduct ory	Everyone	The Israel Defense Force is going for the Canal and the Egyptian Army is trying to stop them. So it's T-55's and T62's

	1973	TOWS 3							against Centurion's. Company and Battalion Level.
M314	Santa isn't Coming, but Hitler is: Bastogne, Dec 24, 1944	Bolt Action 2nd edition	Jonathan J Reinhart	SAT	1pm	2	Introductory	Teen	The German 26th Volksgrenadier division and 115th Panzergrenadier division attempt to break through the defensive ring around Bastogne by attacking from the northwest at the town of Champs. The line is held by the US 101st Airborne division and this isn't the Christmas they were hoping for. This event is being hosted by TSR Play. Door prizes will be awarded throughout the weekend.
M315	Battletech: The Godfather Classic	Battletech	Michael Ciaravella	SAT	1pm	2	Beginner	Everyone	You have never played Solaris like this! The Five Crime Families, each representing one of the Great Houses, has sponsored a small stable of Battlemechs for a grand melee to decide who will be dominant among them. Show off your flashy piloting for the unsavory crowd, earning C-bills to gain additional benefits as you battle. Bring at least one Inner Sphere Battlemech of 1500 BV to compete. All materials will be provided.
M317	Fame or Flames	Fame or	Gregg Belevick	SAT	1pm	2	Beginner	Teen	The Greatest Generation did not know about jet engines or guided missiles. They flew simple propeller-driven

		Flames							planes and used guns to bring each other down. Fame or flames gives you a taste of what it was like to fly combat aircraft in WW 2. Do you have the Right Stuff?
M318	Frostgrave- The Calm Before the Storm!	Frostgrave	Michael Johns	SAT	3pm	2	Beginner	Everyone	Take a wonderful journey through a frozen ruined city in search of treasure and glory!
M319	Infinity the Game Demo	Infinity the Game	Vincent Milano	SAT	3pm	1	Introductory	Everyone	Infinity is a game with 28mm high metal miniatures that simulates combat and special operations in a science fiction environment with Manga aesthetics.
M320	Advanced BattleMasters	Battle Masters	David Miller	SAT	5pm	2	Beginner	Adult	Battle Masters is a 1992 fantasy miniatures battle game, with licensed characters from Games Workshop's WarHammer. The game box came stuffed with tons of plastic miniatures, a deck of combat cards and a huge Battle Mat. This is a completely revamped and heavily modified version of the original game, adding in more card driven figures, wizards with spell decks and terrain. All played with 25mm figures on a huge board with custom terrain.

M321	Frostgrave- The Calm Before the Storm!	Frostgr ave	Michael Johns	SAT	7pm	2	Beginner	Everyone	Take a wild journey through a ruined frozen city in search of treasure and missing persons~
M322	Car Wars NE Regional Champions hip	Car Wars	Tony Sorrentino	SAT	7pm	2	Beginner	Everyone	The 2067 Car Wars New England Regional Championship (CWNERC). Come duel for the right to be called Champion at least by those who are still alive afterward. Pit your skills against other auto duelists and see who comes out on top. It is not required to play in other Car Wars events/games before the CWNERC, but it will certainly help. Cars provided.
M323	Leviathans	Leviath ans	ben williams	SAT	7pm	2	Beginner	Everyone	Come join the gentlemanly age of flying steamships and make war
M324	Battletech: Luyten's Hymn	Battlet ech	Michael Ciaravella	SAT	7pm	1	Beginner	Everyone	The time has finally come: The Republic forces have chased the remains of the Com Guards to the spaceport. Will they be able to run the fugitives down before they escape, or will the Com Guards once again find themselves spirited off into the night? All materials provided.
M325	TC Maximus - The Big	TC Maxim	Gregg Belevick	SAT	7pm	2	Introduct ory	Everyone	The crack of the whips, the screams of the horses, the cries of men, and the crash of the chariots. Whoever said this

	Race	us							was a race was surely putting us on. Come join the fun, all are welcome.
M401	Battletech: Due Diligence	Battletech	Michael Ciaravella	SUN	8am	1	Beginner	Everyone	It started out as a perfectly standard contract: Your mercenary company was asked to hunt down some pirates on the Rim: Good money, great salvage rights. Everything was going perfect, at least until you landed. Now you're fighting in the worst weather imaginable, and it seems like the Pirates know far too much about you. Can you survive the pirate onslaught and save your own skins? All materials provided.
M402	Classic BattleTech: Outreach	BattleTech	Michael Mahaney	SUN	10am	1	Experienced	Adult	Can 2 rookie Daishi pilots defeat 6 of the Inner Sphere's greatest MechWarriors? You decide. Total Warfare Rules. 3-D Map. All game materials provided.
M404	Battleground Sunday Swiss Tournament	Battleground Fantasy/Historical Warfare	Kevin Block-Schwenk	SUN	10am	2	Beginner	Everyone	A one-day, 2-game event for more casual players, as well as those who didn't make the final four in the Championship Tournament. Play scenarios against other players. A more casual event, it's OK if you just want to play a single game.



M405	X-wing Scum Free for all	X-wing	ben williams	SUN	10am	2	Beginner	Everyone	All the scum in the galaxy has one contract issued by the emperor himself. but before the can except it they have to prove who is the best.
M406	Battle for Baalkpan	The Storm, unpubli shed	Leo Walsh	SUN	10am	3	Beginner	Teen	The Grik Swarm has finally made it to the Cat's Capital with 300 Indiamen, some with cannons, 150,000 fighters, and the Imperial Japanese Amagi battlecruiser (out for revenge). The 'Tree Alliance" is about as ready as it can be. They have built fortifications, cast cannons, and have some surprises waiting for the Griks and the 'Japs". This is a land battle with naval vessels as troop transports in the mix. A giant crazy battle!
M407	Frostgrave- The Calm Before the Storm!	Frostgr ave	Michael Johns	SUN	1pm	2	Beginner	Everyone	Take a wild journey through a ruined frozen city in search of treasure and missing persons~
M408	Battletech TotalCon Champions hips	Battlet ech	Darryl Hunt	SUN	1pm	2	Experien ced	Everyone	16 players. Four rounds. One Champion. Players will compete in single elimination duels until just two are left. Time permitting the finals will be best of three. All are welcome to sign-up, but initial rankings are based on the results of previous TotalCon Battletech events. GM will provide all

