

Event #	Event Title	System	Gamemaster	Day	Period	# Slots	Difficulty	Maturity	Description
O101	AdLib	BECMI	Frank Mentzer	THU	10am	2	Beginner	Teen	You decide what monsters and treasures will be found...and Frank creates an adventure on the spot. Anything can happen! This event will begin at 11:00am.
O103	The Pit: One Adventure, Three Systems	AD&D	David Prata	THU	1pm	3	Beginner	Teen	Your party have found a map leading to the bolt-hole of an evil cult from centuries past. Each for your own reasons, you have come to this remote isle to plumb the secrets of The Pit. The Pit"
O102	Stonesky Delve	Original D&D	Paul Siegel	THU	1pm	2	Experienced	Teen	Classic D&D tournament module originally run at GenCon 2010. A new cave entrance beneath the ancient dwarven sanctuary of Stonesky has been discovered. You have three days to explore and map as much as possible. Who knows what challenges, wonders, and horrors lie ahead?
O104	Back to 1974	Original 1974 D&D	Frank Mentzer	THU	5pm	3	Introductory	Teen	Back to the beginning...when roleplaying" first appeared. Relive that "first time" feel. This event will begin at 6:00pm. "
O105	HYPERBOR EA: The Strange	Astonishing Swords	Jeffrey Talanian	THU	7pm	3	Experienced	Adult	In the far reaches of Hyperborea's Crab Archipelago, lies a small, but mountainous island known as Crystal

	Tale of Crystal Point	men & Sorcerers of Hyperborea							Point. Passing sailors have recently seen a crimson glow in Crystal Point's waters, beams of reddish-brown light shining up from its steep cliffs and unusually frequent lightning storms. Ariston Thalassa, an Atlantean sage in Khromarium, has heard these strange tales and approached your party with a promising explanation.
O201	B1 In Search of the Unknown - part I	Basic/Expert D&D	Kenneth Marin	FRI	8am	2	Beginner	Everyone	** In all of my D&D slots this year, bring a beloved character or roll one up; I'll be awarding XP at the end. ** You've come across a treasure map to the legendary caves of Quasqueton, which are reputedly filled with treasure for the taking as the owners died long ago ... or did they? In part I, we'll make our first foray into the dungeon.
O202	RPG Master's Class		Frank Mentzer	FRI	10am	2	Beginner	Teen	Adlib 10 minutes as a Game Master, then get input from all participants. Or just watch if you prefer. Bring home lots of good advice from many other Game Masters. This event begins at 11:00am.
O206	The Pit: One Adventure, Three	Astonishing Swords men &	David Prata	FRI	1pm	3	Beginner	Adult	Your party have found a map leading to the bolt-hole of a dæmonic cult from centuries past. Each for your own reasons, you have come to this remote

	Systems	Sorcerers of Hyperborea							isle to plumb the secrets of The Pit. The Pit"
O203	B1 In Search of the Unknown - part II	Basic/Expert D&D	Kenneth Marin	FRI	1pm	2	Beginner	Everyone	** In all of my D&D slots this year, bring a beloved character or roll one up; I'll be awarding XP at the end. ** You've come across a treasure map to the legendary caves of Quasqueton, which are reputedly filled with treasure for the taking as the owners died long ago ... or did they? In part II, possibly armed with some new recruits, we'll make our second foray into the dungeon as we get to the bottom of the mystery.
O204	Cyberpunk 2020: Hard case to crack	Cyberpunk 2020	Jay Libby	FRI	1pm	2	Experienced	Adult	Raoul Ripcord is looking for manpower to intercept experimental chips that could change the balance of power in Europe. This is a TSR sponsored event
O205	Citadel of the Severed Hand	Original D&D	Paul Siegel	FRI	1pm	2	Beginner	Everyone	A tribe of orcs have taken over a forgotten dwarven fortress and from it launch raids on the local populace. Your job is simple: raid the fortress and eliminate the orcs. If you can find any valuable dwarven relics while there, all the better. 2013 one-page-dungeon contest winner, run using Original D&D

									/ OED variant (oedgames.com)
O207	The Ghost of Mistmoor	AD&D, levels 4-6	John Ferguson	FRI	3pm	3	Beginner	Teen	The last of the Mistmoors is desperate to reclaim his family fortune from the vault in the long-abandoned manor house...but he cannot do it alone. Can you help him reclaim his birthright?
O208	Back to 1974	Original 1974 D&D	Frank Mentzer	FRI	3pm	2	Introductory	Teen	Back to the beginning...when "roleplaying" first appeared. Relive that "first time" feel! This event begins at 4:00pm. "
O209	Sky Bear Point	Runequest 2	Pete McAveney	FRI	5pm	1	Training	Teen	Celebrate the reprinting of Runequest 2 by joining the Snakepipe Dancers for an adventure on the outskirts of the Shadow Plateau. Your map shows the location of an ancient shrine to the hunter god - but who will get there first?
O210	Bristanam's Cairn	2nd Ed AD&D	Dan Roy	FRI	7pm	2	Experienced	Teen	Bristanam's Cairn is an original AD&D short adventure straight out of one of the old Dungeon Magazines. 7th Level characters will be provided. Forced to seek shelter in a violent storm, the Adventurers get caught up in a strange event.
O211	HYPERBOR EA: The	Astonishing	Jeffrey Talanian	FRI	7pm	3	Experienced	Adult	Visitors to the desert-city of Xamboola beware! Demoniactal cachinnations and

	Anthropop hagi of Xamboola	Swords men and Sorcere rs of Hyperb orea							dull totemic drumbeats sound nocturnal from the outskirts of the city. Vile shrieks echo the nightmarish noises, making even those of heroic aspect shudder in repulsion. Residents do not tarry at sundown, locking themselves in their homes - for something sinister lingers in the black of night.
O212	The Undertaker Takes The Train!	Dunge on Crawl Classics (Black Powde r, Black Magic)	David Clarkson	FRI	7pm	2	Introduct ory	Everyone	Join the maiden voyage of the O'Grady Railway! Travel in comfort and safety between Brimstone and Salt Lake City! This Feather Rock train is so safe it'll be transporting its payroll gold on its first trip! Never mind that stories have already circulated that the dreaded Badlands villain only known as The Undertaker" and his "Coffin Gang" have pledged to hijack the entire kit and caboodle! This game is a Dark Phoenix Events production."
O213	Bossfight for Breakfast	OD&D	Paul Siegel	FRI	10am	1	Introduct ory	Everyone	Bring your coffee and your donuts with you for a quick throw-down of classic D&D. We've got just two hours so we'll cut to the chase - kick down the door and roll initiative, because we're skipping straight to the exciting climax. DM will do his best to give you a

									glorious and heroic death. Different every time, sign up for as many as you like. Breakfast Not Included! (BYO)
O301	Keeper of the Old Faith	2nd Ed AD&D	Dan Roy	SAT	8am	2	Experienced	Teen	Keeper of the Old Faith is a mid to higher level Adventure originally published in the Footprints magazine put out by Dragonsfoot.org. Your party of adventuring troubleshooters has been hired to investigate reports of strange behavior by the Bishop of a remote temple. Nothing is quite what it seems to be. Is it ever?
O302	B3 Palace of the Silver Princess (original version) - part I	Basic/Expert D&D	Kenneth Marin	SAT	8am	2	Beginner	Everyone	** In all of my D&D slots this year, bring a beloved character or roll one up; I'll be awarding XP at the end. ** No one knows what destroyed the Palace centuries ago; some say it was a dragon, others say it was an act of vengeance against the Princess, others say the court mage was drunk on Anterian Brandy. But all agree on one thing, the enormous diamond known as My Lady's Heart is still there for the taking.
O303	The Undertaker Takes The	Dungeon Crawl Classics	David Clarkson	SAT	8am	2	Introductory	Everyone	Join the maiden voyage of the O'Grady Railway! Travel in comfort and safety between Brimstone and Salt Lake City! This Feather Rock train is so safe it'll be

	Train!	(Black Powder, Black Magic)							transporting its payroll gold on its first trip! Never mind that stories have already circulated that the dreaded Badlands villain only known as The Undertaker" and his "Coffin Gang" have pledged to hijack the entire kit and caboodle! This game is a Dark Phoenix Events production."
O304	RPG Master's Class		Frank Mentzer	SAT	10am	2	Beginner	Teen	Ad-lib 10 minutes as a Game Master, then get input from all participants. Or just watch if you prefer. Bring home lots of good advice from many Game Masters! This event begins at 11:00am.
O305	Raiders!	Astonishing Swordmen and Sorcerers of Hyperborea (ASSH)	Robert Hood	SAT	10am	1	Beginner	Adult	Set in Hyperborea, Jeff Talanian's Astonishing world, where swordmen & sorcerers battle both traditional and weird creatures from the worlds of Lovecraft, Howard, and others. The Players, heading for a port town for resupplies to continue their adventures. Upon arrival they find that the town is besieged. Now with short supplies, not enough to move on, they must find a way of breaking the siege, perhaps even helping avenge the raid.
O306	Cattle Raid!	Runequest 2	Pete McAveney	SAT	10am	1	Training	Teen	Celebrate the reprinting of Runequest 2 by joining the Snakepipe Dancers for an adventure. The neighboring Flat Rock

									clan has been stealing our cattle - so let's steal 'em back.
O307	Bossfight for Breakfast		Paul Siegel	SAT	10am	1	Introductory	Everyone	Bring your coffee and your donuts with you for a quick throw-down of classic D&D. We've got just two hours so we'll cut to the chase - kick down the door and roll initiative, because we're skipping straight to the exciting climax. DM will do his best to give you a glorious and heroic death. Different every time, sign up for as many as you like. Breakfast Not Included! (BYO)
O308	The Ghost of Mistmoor	AD&D, levels 4-6	John Ferguson	SAT	1pm	3	Beginner	Teen	After a horrific massacre, Mistmoor Manor has been abandoned for more than a century...now, the last of the Mistmoors needs to get into the mansion's fabled vault. Are you up to the task? Characters will be provided.
O309	B3 Palace of the Silver Princess (original version) - part II	Basic/Expert D&D		SAT	1pm	2	Beginner	Everyone	** In all of my D&D slots this year, bring a beloved character or roll one up; I'll be awarding XP at the end. ** In part II of the adventure, possibly armed with some new recruits, we'll return to the ruins of the Palace, learn what became of the Princess, and hopefully come home with the renowned diamond "My Lady's Heart"

O310	Sometimes Dead is Better!	Dunge on Crawl Classics (Dark Trails)		SAT	1pm	2	Introductory	Everyone	Since the Seven Days of Night"; you have made a meager living as "Mammoth County Regulators". As a group of bounty hunters & scoundrels you assist the Marshall is some "unusual" problems. When Marshall Duncan told you "The town of Desolate Bluff has gone quiet
O311	The Sea Caves	Runequest 2	Pete McAveney	SAT	3pm	1	Training	Teen	Celebrate the reprinting of Runequest 2 by joining the Snakepipe Dancers in an adventure. Fish have been scarce lately and fishermen have been attacked by - something. Explore the sea caves to solve the mystery.
O312	HYPERBOR EA: The Sea-Wolf's Daughter	Astonishing Swords men & Sorcerers of Hyperborea	Jeffrey Talanian	SAT	7pm	3	Experienced	Adult	The player characters dine in the hall of a petty kinglet known as Bjorn Blackbeard. He has abducted Gunnhildr, the daughter of Ragnarr "The Sea-Wolf" (a Viking chieftain), and he intends to marry her. The young woman is somewhere in Blackbeard's stronghold in Brigand's Bay. She must be rescued. Meantime, some 40 bloodthirsty Vikings -- including Ragnarr himself -- lie in wait, hidden in a nearby gulch.
O313	Back to	Original 1974	Frank Mentzer	SAT	7pm	2	Introductory	Teen	Back to the beginning...when roleplaying" first appeared. Relive that

	1974	D&D					ory		"first time" feel! "
O401	The Sanctuary Ruin	Basic/E xpert D&D	Kenneth Marin	SUN	8am	3	Beginner	Everyone	** In all of my D&D slots this year, bring a beloved character or roll one up; I'll be awarding XP at the end. ** My final D&D session of the convention features a newer adventure from 2010. Goblins plague the Margrave of Blackmarch, but what sinister force is behind them? Characters played through my previous sessions of B1 and/or B3 should be well prepared to deal with this last threat. We'll break for lunch mid-game.